The Nomadic Approach to teaching

iosdevelopment

Vadim Drobinin | <u>@valzevul</u>



About me

- \rightarrow Summer Informatics School (2013-2016)
- \rightarrow CocoaHeads Russia (2015-2017)
- \rightarrow VK University (2016-2017)
- \rightarrow drobinin.com/talks



In a nutshell

- \rightarrow Sharing knowledge is a must
- \rightarrow What's so "nomadic"?
- \rightarrow Learning as traveling
- \rightarrow Building a roadmap and planning the trip
- → Removing obstacles

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Why teach at all?

- → Master many disciplines
- \rightarrow Meet great people
- \rightarrow Constantly get better
- \rightarrow Give back to the community

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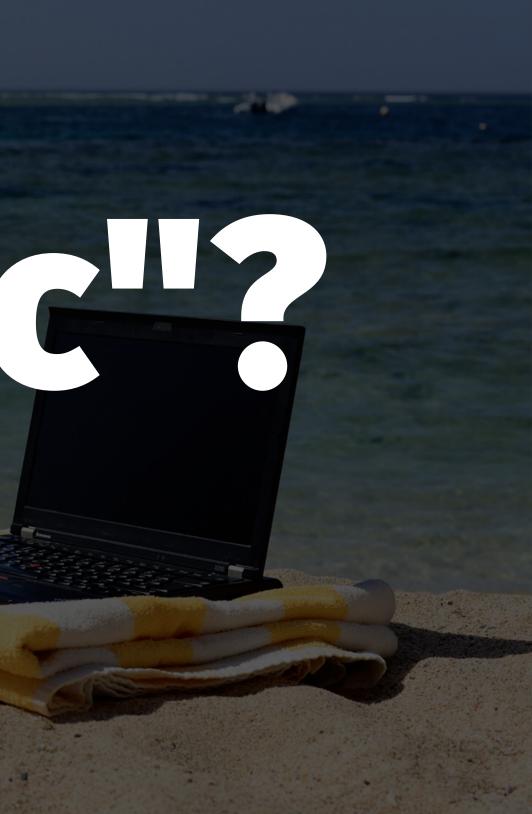


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"Nomacic"

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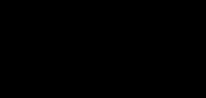


Learning n Traveling

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Weekend trip



Move

Explore

Goal

Try

Learn

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Turin

Taxi

Mole Antonelliana

Truffles

Greetings

	Weekend trip
Goal	Turin
Move	Taxi
Explore	Mole Antonelliana
Try	Truffles
Learn	Greetings

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Swift Playgrounds for-loop, print Foundation Classes

Long trip





Goal

Move

Learn

Try

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Turin

Rent a bike

Cities nearby

Bake Sfogliatelli

Small talk

	Long trip	
Goal	Turin	
Move	Bus	
Explore	Cities nearby	
Try	Bake Sfogliatelli	"C
Learn	Small talk	Pr

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Swift Xcode Data structures Clone" Instagram rotocol-Oriented paradigm

"Living" vs "passing by"

Goal	Weekend	
Move	Playgrounds	
Explore	for-loop, print	
Try	Foundation	"C
Learn	Classes	Pr

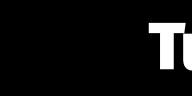
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Long trip Xcode Data structures Ione" Instagram

rotocol-Oriented paradigm

Relocate



Move

Goal

Explore

Learn

Try

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Turin

Buy a bike

Other parts of Italy

Long-term rent

Language

	Relocate	
Goal	Turin	
Move	Buy a bike	
Explore	Other parts of Italy	Co
Try	Long-term rent	
Learn	Language	

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Swift vim oreML, ARKit, etc Contribute to apple/swift LLDB et al

BUICHER

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Finding the right motivation

- \rightarrow Engagement
- \rightarrow Improvement
- \rightarrow Independence
- \rightarrow Inspiration
- \rightarrow Involvement

How we prioritise

- → Not important not urgent
- → Urgent not important
- \rightarrow Important not urgent
- \rightarrow Urgent and important

How we share impressions

 \rightarrow Traveling

Social media, blogs, souvenirs, recommendations

 \rightarrow iOS development Social media, blogs, apps, advice



How we estimate success

- \rightarrow Motivation
- \rightarrow Performance
- \rightarrow Rewards





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Removing obstacles

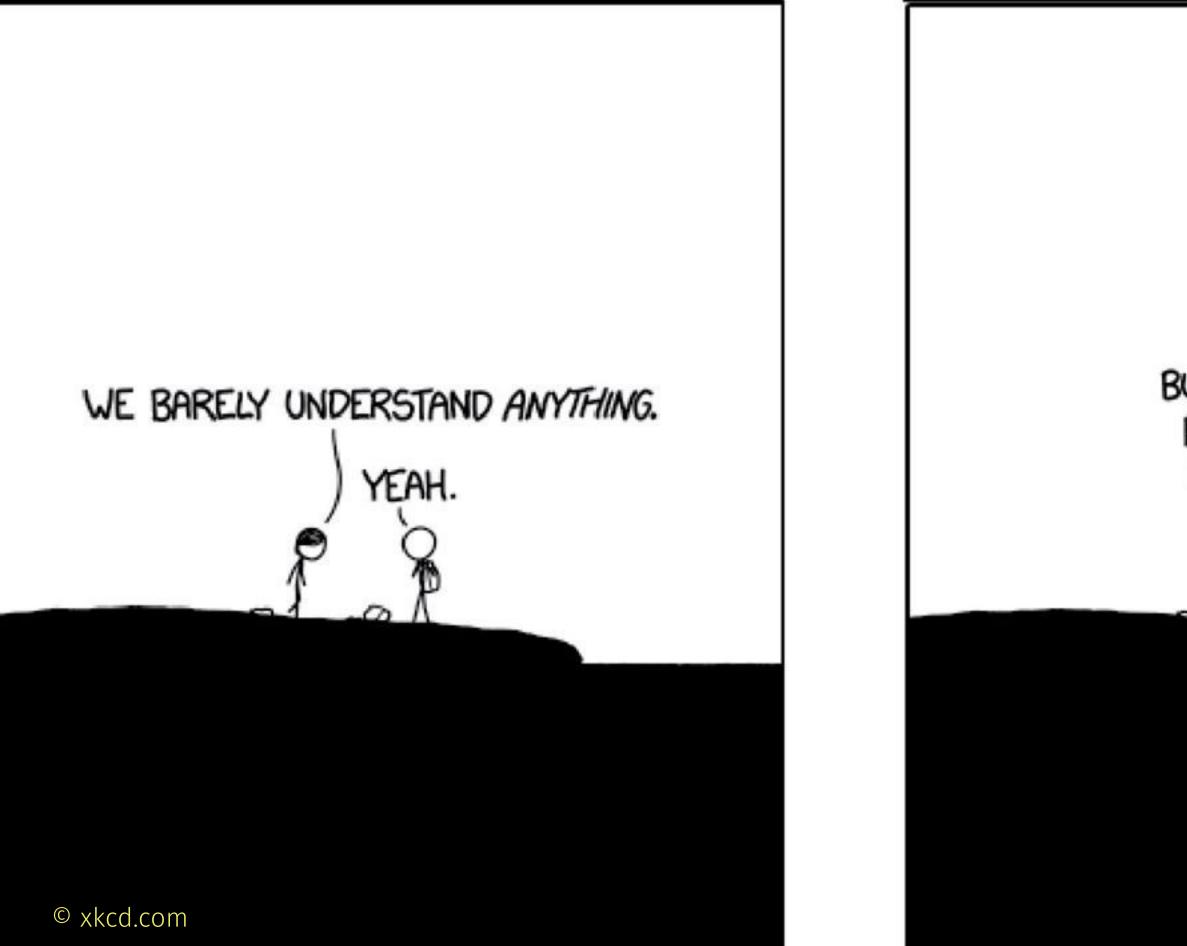
- \rightarrow Procrastination
- \rightarrow Uncertainty
- \rightarrow Fear
- \rightarrow "Noise"

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BUT THAT'S WHAT THE FIRST PART OF UNDERSTANDING EVERYTHING LOOKS LIKE.



- \rightarrow Please, share the knowledge
- \rightarrow If you know how to travel, then you know how to learn
- \rightarrow Your goals define your journey \rightarrow Set **honest** goals

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